



This floating ball is well-covered with seas, airs, rocks, ice, & nations. Nations are where collists live when not here. Seas, airs, & engines float and waft and carry them to & fro. (Scots prawl to & fro over rocks, seaweed, and heather.) Only half the ball is seen from Edrom, as the collists on the other half are asleep.

24 hours punctuate eternity so that Collists have time to measure and to conserve. In time they pass through preparatory Popper to the 40-hurdle field leading to 6 golden Suites. On their way, Collists pass through meadows with all kinds of pleasant, kindly, creatures and lovely plants of all kinds in nature. Walking with them with friends is great. Fields are called Duport, Dotzauer, Kummer, & such.